Protocol

Date 4.1.2006

Time 15:00 bis 16:30 Place SEM1/019

Participants Alexander, Carola, Katrin, Linda, Nico, Marc, Ria, Ronny

Protocol Carola

Theme: programming

we will store pictures in the save-file

- it should be possible to make an object unmoveable by using hot keyes
- the new menu for changing objects and grid works
- when the program crashes a problem with the main menu occurs (it is not painted)
- there are problems with changing the language
- the first time the program starts, the user will be asked which options (language, mode) he prefers, after that the program start with the intro

Theme: design details

New idea for the intro: maybe we can show reverse design

Checklist:

Who?	What?	Done?
Katrin, Ria	Work on conception for "learn"help menu	
Marc	 Icons for help, options, go to main menu, send to front, send to back, snap to grid, (grid on/off) choose better contrasts for the icons rotation, scale of objects 	
Ronny	 Object behind palette error Shadows menu for "save", file chooser, file filter color chooser 	©
Nico	 Different histories for "learn" and "create" saving of files Tooltips grid space problem care for save menus prepare to delete objects from the palette; load-dialog 	©

Who?	What?	Done?
Alex	 Menu for palette Menu for grid preview for grid changes click problem 	©
	 click problem integrate user mode in menus clipping grid space problem care for save menu 	©
Carola	 Options menu "first start"-options overwork the exception handling intro xml-parser 	©